

Minutes of Wetland Meeting 1/8/15

Attendees: Trustee Georgeann Duberstsein,, chairman,, George Duberstein, David Criz, Sue Bourassa, Dave Coulter of Native Restoration Services (NRS)

Meeting started at 7:10 pm

Minutes for 8/14/14 and 10/2/14 with correction were approved.

Old Business:

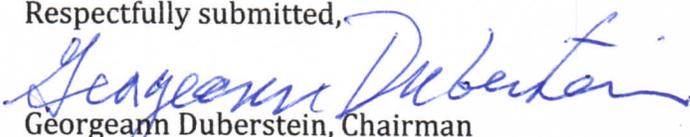
1. Since one of the viburnum at Deerpoint died, 2 button bushes were planted. If they survive into spring, we will consider adding the trees and shrubs planned for that area.
2. Bubble tubing at Lisk pond is working, but since the algae was so extensive, the tubing wasn't much help. We will begin algaeciding earlier this spring.
3. The drainpipe was installed in Hainesville meadow to control the water level there.
4. A replacement bench was installed in Cranberry Lake woodlands to fill the area where village machinery broke the prior bench.
5. The restoration work in Hainesville meadow will be done as part of the ~~sa~~5-year restoration plan for the entire village.
6. Still need sedge on access path for Cranberry Lake from Triumph Court.
7. Drain pipe correction is needed along Cranberry Lake path.
8. The resident's drain on the north end of south path on the south side off Elder Drive is spewing onto the Cranberry Lake path.

New Business:

1. Erosion at the water's edge of the village pond was noted. A new project has begun there to prevent additional erosion and also beautify the area. The grass around the pond has been herbicided and burned. Coir logs have been installed at the water line. The previous grassy areas have been seed and matted with seeds appropriate for the conditions.
2. At the request of Mayor Soto, a 5-year restoration plan has been developed by NRS. It will be submitted as part of the Public Works budget.
3. Effort is being made to have Conserve Lake County acknowledge Hainesville's restoration work. They are working on developing a program to create a "Certification" to recognize our work.

Meeting adjourned at 9:10 pm.

Respectfully submitted,


Georgeann Duberstein, Chairman